

Dreamers Clash Card Game

Glossary of Terms

【Types of Cards】



Dreamer Card

A card featuring a human face.
In the rules, it is referred to as "Dreamer".



Dream Power Card

A card featuring the sun, moon, or clouds.
In the rules, it is referred to as "Dream Power".

【Technical Terms】

Weather

Sunny

Cloudy

Without
a cloudy
Mark



Time of Day

Day

Night



Marks

Sunny Day

Cloudy Day

Sunny Night

Cloudy Night

Special



Colors



Red, Green, Blue, and White are considered Normal Colors.

【Common Terms】

Pile The stack of cards placed in the center (face-down unless specified).

Hand Cards held by a player (hidden from others unless specified).

Field The area where cards in play are placed.
Shared cards are placed in the center, while personal cards are placed in front of the player.

【Terms Used in Dreamer Cards】

Zeta The  mark in the top right corner of the card.

Bubble The  mark in the top right corner of the card.

Cloud The  mark in the top left corner of the card.

【Terms Used in Dream Power Cards】

Circle Indicates resistance to the color marked with  on both ends of the card.

Cross Indicates a weakness to the color marked with  on both ends of the card.